Beyond the six games that come in the box... Here is the second in our series of rules for new games to play with your Metagame deck.

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SPECIAL OCCASION

3+



A game where you play to the desires of your friends. Can you give the best gift ever?

SETUP

Deal each player a hand of 7 Culture Cards. Select a player to be the first Guest of Honor.

PLAY

When you are the Guest of Honor, name (or make up) any special event where you might get a gift, go somewhere interesting, or do something special. Some examples: your 10th birthday, an awkward blind date, the last day on Earth. Everyone secretly selects a card from their hand that makes the best match and places it face-down in front of you.

Shuffle their cards and then turn them face-up. Pick the one that you think represents the gift, location, or event most appropriate to celebrate your occasion. (Nobody should let you know who played which card.) Place your selected card face-up in front of the winning player as a scoring token and discard the others. Everyone else draws cards back to hand of 7 and the player to your left is the new Guest of Honor.

WINNING

When you win a round and earn a card, it is worth one point. When you have points equal to the number of players in the game, you win.

For 5 or more players: The Guest of Honor picks the most appropriate card AND the least appropriate card every round. Both selected players get a point, so there are two winners each round.